

# Sonata alla leggenda

Violin.

M  
219  
F948s

812101

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Allegro moderato. *rit. a tempo*

The score is written for violin and consists of ten staves. It begins with a treble clef and a 3/4 time signature. The first staff has dynamics *mp* and *cresc.*. The second staff has *mf* and *f*. The third staff has *mf* and *cresc.*. The fourth staff has *f*. The fifth staff has *mp*, *mf*, and *f*. The sixth staff has *f*, *dim. e rit.*, *rit.*, *a tempo*, and *mf espress.*. The seventh staff has *f*, *mp*, and *mf*. The eighth staff has *mp* and *cresc.*. The ninth staff has *f*. The tenth staff has *f*, *dim.*, and *rit.*. The score includes various musical notations such as slurs, accents, and fingering numbers (1-4).

# Violin.

2  
 4 *ten.*  
 4 3 *ten.*  
 3 1 *p*  
 4 3 *cresc.*  
 3 1 *p*  
 4 3 *cresc.*  
 4 3 *mp*  
 4 3 *mf*  
 4 3 *p*  
 4 3 *mf*  
 4 3 *p*  
 4 3 *f*  
 4 3 *pp*  
 4 3 *cresc!*  
 4 3 *f*  
 4 3 *p*  
 4 3 *mf*  
 4 3 *f*  
 4 3 *ff*  
 4 3 *dim. poco a poco*  
 4 3 *un poco rall.*  
 4 3 *espr mf*  
 4 3 *cresc.*  
 4 3 *f*

Violin.

The musical score consists of ten staves of music for a violin. The notation includes various dynamics such as *f*, *mf*, *dim.*, *a tempo*, *mp*, *cresc.*, *p*, and *pp*. It also features articulation marks like accents and slurs, and fingering numbers (1, 2, 3, 4) above the notes. Specific performance instructions include *rit.* (ritardando) and *ten.* (tension). The score includes several trills and complex rhythmic patterns. The key signature changes from one sharp (F#) to three sharps (F#, C#, G#) in the lower half of the page. The piece concludes with a final cadence in 3/4 time.

# Violin.

3  
p *espress.*

mf f

mf mp mf

mp cresc. f

mf mp

rit. a tempo rit. molto a tempo

mp f

Andante.  
p < > (3) cresc.

p cresc.

cresc. f pp cresc.

poco a poco f (4) sul G<sup>2</sup> 3 rit.

Poco mosso ma tranquillo.  
a tempo pp

Violin.

*a tempo* **ppp** *rit.* **mf**

*agitato e con passione* **mp** *cresc.* **f** **mf**

**mp** **mf** **f sempre**

**mp cresc. poco a poco e string.**

**ff** *Grave* *pesante e piacere* **f** **mf**

*dim. e rit* **mp** *ad lib.* **f** **mf**

*a tempo* **f dim.** **espr.** **rit.**

**Tempo I.** **pp** **cresc.** **p**

**cresc. poco** **f** **dim.**

**pp dolce** **ppp**

Violin.

Scherzo.

Vivace ma discrezione.

pp 3 p cresc. mf dim. p mp mf dim. p cresc. f cresc. dim. f mp p mf rit. con sordino

This section of the score is in 4/4 time and consists of ten staves of music. It begins with a piano (*pp*) dynamic and a triplet of eighth notes. The music features a variety of articulations, including slurs, accents, and staccato marks. Dynamics range from *pp* to *f*. The section concludes with a *rit.* (ritardando) and *con sordino* (with mutes) instruction.

Misterioso  $\text{♩} = \text{♩}$

pp portamente mp dim. pp

This section is marked *Misterioso* and is in 4/4 time. It consists of two staves of music. The first staff begins with a *pp portamente* (pianissimo, portato) instruction. The music is characterized by slow, expressive phrasing. Dynamics include *pp*, *mp*, and *dim.*. The second staff contains several triplet markings and ends with a *pp* dynamic.

Violin.

The score consists of ten staves of music. The first staff begins with a *mf* dynamic, followed by a *rit.* (ritardando) and *a tempo* instruction. Dynamics include *pp*, *p*, *mp*, and *dim.*. The second staff features a *dim.* dynamic, a *cresc.* (crescendo), and a *3len.* (trill) instruction. The third staff starts with *pp*, followed by *mp* and *cresc.*. The fourth staff has a *dim.* dynamic. The fifth staff begins with *p*, followed by *mp* and *mf*. The sixth staff has a *dim.* dynamic and a *p cresc.* instruction. The seventh staff starts with *p*, followed by *cresc.*, *f*, and *cresc.*. The eighth staff has a *dim.* dynamic, *f*, and *dim.*. The ninth staff begins with *f*, followed by *mp*, *f*, *p*, and *mf*. The tenth staff starts with *mf*, followed by *dim.*, *pp*, and a *rit.* instruction.

Violin.

Adagio recitando.

Moderato ma energico.

Allegro commodo e giocoso.



Violin.

2 V mp 3 mp mf

mp mf f

2 V f 1 3 1 3 III 2 rit.

a tempo p poco rall. a tempo cresc. II 4 4

mf p poco rall.

mp mf f p cresc. II 4 4 V rall.

f dolce

1 a tempo poco rall. a tempo rall. a tempo mp cresc. f p

V mfz cresc. f ff

fz mf mp rit. 1

Violin.

Quasi Andante ma non troppo.

The score is written for a violin in G minor, 4/4 time. It begins with a tempo marking of "Quasi Andante ma non troppo" and a dynamic of *tristesso p*. The first system includes a triplet of eighth notes and a dynamic of *p*. The second system features a dynamic of *mp* and a *mf* section. The third system has dynamics of *mp*, *mf*, and *f*, ending with the instruction "senza rit.". The fourth system starts with *p* and *pp*, followed by "cresc. e accel. poco a poco". The fifth system begins with *mp* and "cresc.", leading to a *mf* section. The sixth system includes a *fz* section and a *mf* section. The seventh system is marked "Meno mosso" and includes "cresc.", "string.", and "sempre allarg.". The eighth system has "rit. molto" and "con forza". The ninth system is marked "Andante" and includes "p" and "dolce e espress.". The tenth system is marked "Tempo I." and includes "p sempre" and "mp". The final system starts with "cresc." and a *mf* dynamic.

Violin.

1 3 V 2 3 3 rit.

V *a tempo* p 1 Apoco rall. 2 3 4 2 4 1 cresc. mf

2 1 4 poco rall. 4. 2 3 V mp mf

V f p cresc. f 0 3 rall. dolce

*a tempo* 1 rall. *a tempo* non rit. 2 1 mp cresc. f f

mp cresc.

p cresc. f

mf 1

Animato. mp mf mf 2

2 4 0 0 3 2 1 1 2 1 ff

Tempo I. 1 1 2 1 allarg. V ff 2

276)

63 35 M R 32 1